

Research Report on Nazara Technologies

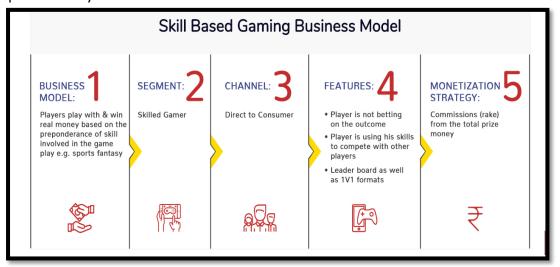


Overview:

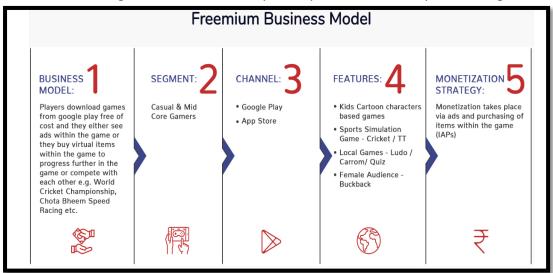
Nazara Technologies Limited is one of the leading 'Interactive Gaming and new age Sports Media' company headquartered in Mumbai and having operations in 60 countries spread across India, Asia, Africa and Middle East. Nazara has diversified business models and comprise of Subscription, Freemium, eSports, Skill Based Gaming in India and Chance based Gaming business in Kenya, Africa.

Nazara's goal is to cater to billion plus mobile internet players across emerging markets who have embraced social multiplayer interactive gaming as the foremost form of entertainment. Nazara generates revenues from following business models and partners with digital payment providers, telecom carriers, ISPs and ad networks to offer a seamless intuitive experience to the players on Nazara's offerings:

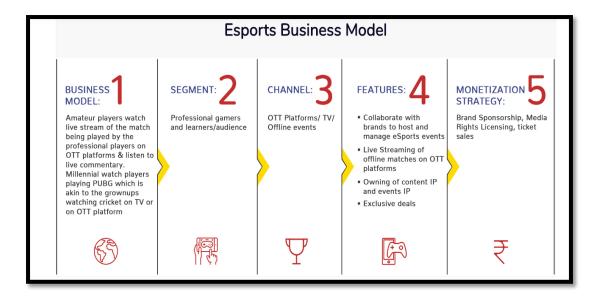
<u>Players' spending money within games: Skill Based Games</u> – players play with and win real money based on the preponderance of skill involved in the game play e.g. sports fantasy



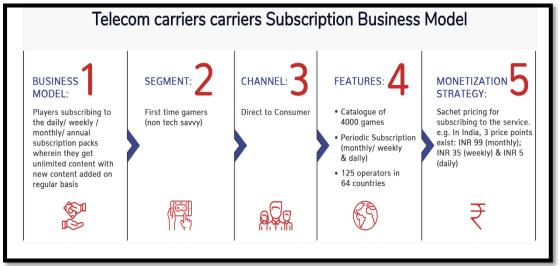
2. Advertising revenues by selling inventory within games: Freemium – players download games from google play free of cost and they either see ads within the game or they buy virtual items within the game to progress further in the game or compete with each other e.g. World Cricket Championship, Chota Bheem Speed Racing etc.



3. Media rights and events sponsorships: eSports – amateur players watch live stream of the match being played by the professional players on OTT platforms & listen to live commentary. Millennial watch players playing PUBG which is akin to the grownups watching cricket on TV or on OTT platform



<u>4.</u> <u>Subscription of gaming services:</u> Players subscribing to the daily/ weekly / monthly/ annual subscription packs wherein they get unlimited content with new content added on regular basis



Nazara's diversified business model caters to different player segments. Each of the gaming segments is growing faster than the growth of internet users in emerging markets given that gaming is underserved category in emerging markets

Nazara's growth strategy is focused on building online games based on familiar game mechanics which are prevalent in offline mode and provide stimulus to a free player to convert into a paying player.

Nazara is fully cognizant of the fact that opportunity cost of building engaging games is steep given the high mortality rate of product/ gaming companies. Hence, Nazara has consciously adopted strategy of acquiring / investing in high performance and proven game companies versus building companies from scratch.

Nazara either invests or acquires majority stake in startups which have either demonstrated better economics in terms of LTV to CAC (consumer acquisition cost) equation and whose business can scale up quickly via expansion into newer geographies or collaborate with the founding team to create highly engaged games at scale.

Nazara's value creation is predominantly based on two principles:

- 1. Creating network of highly engaged players which ensures that the Life Time Value (LTV) of a player keeps moving upwards thus improving EBITDA margins of the business over a period of time
- 2. Cross selling multiple offerings of Nazara to the same player, thus creating a network effect to drive up overall EBITDA margins by keeping consumer acquisition cost (CAC) low.

Evolution of Nazara into India's largest Gaming & Sports Media Company:

- 2nd investment by Westbridge
- Signed up with Airtel
- Signed up with Electronic Arts
- Launched 'Games Club' subscriptions

- Acquisition of Next Wave
- Acquisition of Nodwin Gaming and launch of Esport business of the Company
- Investments by Rakesh Jhunjhunwala and IIFL

2007-10

2017-10

2011-15

2004-06

- Launched java games pay per download
- Commenced work with leading telecom operators
- Signed up with Sachin Tendulkar for 3 years
- First investment by Westbridge
- Signed up with M.S. Dhoni

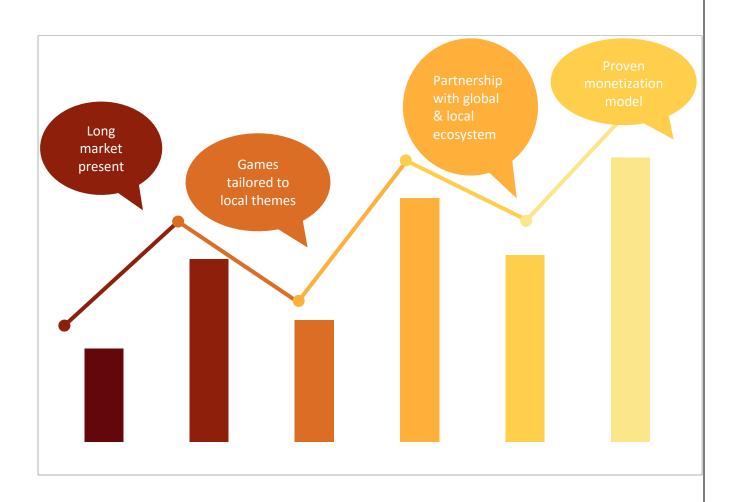
- Established presence in Dubai Commenced business operations in Middle East, Zambia, Uganda, Nigeria, Singapore, Mauritius, Bangladesh and Kenya
- Commenced Freemium business in India.
- Signed up with Virat Kohli and Hrithik Roshan
- Licensing agreement for Chota Bheem

2018-19

- Acquired significant majority in Sports Keeda – Sports portal
- Became only fully diversified gaming & sports media company in India.
- Acquire
 significant
 majority in
 Halaplay #2
 Sports Fantasy in
 India



Key success factors underlying Nazara's Dominant Position:



Nazara's investments:

Nazara has looked at companies which are leaders in their space. Both eSports and next wave are leaders in their space and continue to lead the space. Nazara has worked with the Founders to scale their revenue without interfering in their day to day operations.

Investment Performance Snapshot:

(Rs in Millions)

Sr.		Revenue*		Profit Before Tax	
No		For the Financial Year ended 2018-19	For the Financial Year ended 2017-18	For the Financial Year ended 2018-19	For the Financial Year ended 2017-18
1.	Nextwave Multimedia Private Limited	146.94	44.89	(113.75)	(23.94)
2.	Nodwin Gaming Private Limited	495.17	36.39	10.97	(5.02)

^{*}On December 22, 2017, the Company acquired 52.38% of equity share capital of Nextwave

Investors in Nazara:

Name of the shareholders	No of shares	% of holdings
Westbridge Venture II Investments Holding	6,121,210	22.69
Rakesh Jhunjhunwala	3,294,310	12.21
IIFL Special Opportunity Fund	1,748,185	6.48
Emerging Investments Limited	5,50,810	2.04
Turtle Entertainment GmbH	485,018	1.76

^{*}On January 10, 2018, the Company acquired 54.99% of equity share capital of Nodwin.

Financials:

The year 2018-19 has been a challenging, yet exceptional year for Nazara as this was the year where we embarked aggressively to expand beyond telecom driven subscription business and create high growth verticals across free to play mobile games and esports.

(Rs in Millions)

	(110 111 1111110110)			
PARTICULARS	Standalone		Consolidated	
	2018-19	2017-18	2018-19	2017-18
Revenue from Operations	434.47	663.54	1671.89	1705.47
Total Expenditure	522.62	694.08	1732.71	1311.56
Profit before tax & exceptional item	31.44	319.26	102.26	492.09
Exceptional Item	-	(357.18)	-	(357.18)
Net Profit/(Loss) Before tax	31.44	(37.92)	92.79	134.28
Profit/ (Loss) for the year	22.18	(104.08)	43.79	12.11
Equity Share Capital	109.91	107.89	109.91	107.89
Other Equity	2416.73	2114.97	4024.06	3454.14
Net Block	5.71	12.46	1194.30	1269.54
Net Current Assets	831.08	1021.14	2702.45	2524.38
Cash and Cash Equivalents (including bank balances)	28.61	25.46	1332.68	1174.93
Earnings/(Loss) per Share (Diluted) (in Rs)	0.80	(4.11)	3.88	1.08

(Rs. in Millions)

(Rs. in Millions)

Region	For the financial year ended March 31,2019	For the financial year ended March 31,2018	
India	183.09	556.39	
Middle East	216.19	325.38	
Africa	325.51	404.38	
Rest of the world	215.05	230.86	
Total	939.85	1517.01	

			(110. 111 1111110110)
Biz Vertical View	Segment	For the financial year ended March 31,2019	For the financial year ended March 31,2018
Mature	Subscription	939.85	1517.01
	Freemium	240.38	152.06
Emerging	eSports/ media	491.66	36.40
	Total	1671.89	1705.47

Overall, Nazara is very excited with the opportunity which massive growth in gaming in emerging markets and Nazara has laid strong foundation to continue to gain market share in fast growing gaming market by transforming Nazara from a telco driven subscription services company to a pure play Interactive Gaming & sports media platform which has leadership in multiple fast growing verticals with large opportunity size. Nazara believes that it is well poised for aggressive growth in revenues in coming years and improving Profit Before Tax margins.

Nazara's Way Forward:

Transforming from a Telco Subscription focused Company to pure play Interactive Gaming & sports media platform:

Building consumer facing brands & IPs across 1) Freemium, 2) Skill Based Games, 3) Chance Based Games in Africa & 4) new age sports media business.



Attaining Vertical leadership:

Nazara is focusing on creating #1 or #2 position in the verticals which it is going to operate and has attained leadership in the following segments:

